

Key Stage 4 (10)		
Course title:	Art Textiles	Graphic Design
Exam board:	AQA	AQA
Specification code:	8201/C 8201/X	8203/C 8203/X
Key Stage 4 (10)		
<i>Summer 1 – Spring 1 (June - February)</i>	Topic 1 The Formal Elements of Art	Topic 2 Pop
	<p>Key Stage 4 starts with skills building in each discipline, covering the key techniques and processes</p> <p>Students undertake an extended skills building unit of work. Students will work through the formal elements of fine art and textiles. The main focus for teaching and learning is developing skills and understanding in line, tone, shape and form, pattern and colour and texture in tasks in both areas of fine art and textiles. Students’ work will be informed by art research into exemplar practitioners. Students will learn to develop highly detailed sketchbook pages, recording their processes and understanding including written annotation throughout the creative journey. Drawing will be a key focus to support all the key developments.</p>	<p>Students will develop graphic designs skills including a comprehensive introduction to the main tools and processes of Adobe Photoshop software. They will use these to explore each of the formal elements. Students’ work will be informed by art research. Students will summarise their learning through a final piece: a fully designed and rendered design for a pop can or bottle.</p> <p>Festivals Students will apply their knowledge and skills to a short brief-based project. Teaching and learning.</p>
<i>Spring 2 – Summer 2 (March - June)</i>	Topic 2 Extended unit – theme project – part 1 (60% of overall grade)	Topic 2 Extended unit rebrand part 1 (60% of overall grade)
	<p>Builds on art skills to teach students how to develop a project covering all assessment objectives</p>	<p>This extended portfolio project is component 1 for GCSE and supports key learning for project development, which is the key skill for exam component 2. Students</p>

	<p>Builds on art skills to teach students how to develop a project covering all assessment objectives.</p> <p>This extended portfolio project is component 1 for GCSE and supports key learning for project development, which is the key skill for exam component 2.</p> <p>Visual research will be the main focus for this first part of the project. First tasks will include:</p> <ul style="list-style-type: none"> • Spider/mind map • Photography • Visual Moodboard • Sustained drawing 1 and 2 • Manipulation and development • General artist research (3 artists) 	<p>select a brand based on personal interest, and a theme to the redesign of the company branding. Tasks include:</p> <ul style="list-style-type: none"> • Choosing brand • Brand research • Theme research • Logo research and manipulation • Photography and editing <p>Students use low poly design as an introduction to artist research and response to create a digital drawing and display board.</p>
--	--	--