

Key Stage 5 (12)	
Course title: A-Level Graphics	
Exam board: AQA	
Specification code: 7203/C 7203/X	
<p>Autumn 1 – Spring 1 (September – February)</p>	<p>Topic: Key Stage 5 (12) starts with skills building in each discipline, covering the key techniques and processes</p> <p>Fanzine – skills builder – typography – branding – illustration</p> <p>Students will undertake a number of directed tasks to build their digital design skills in Photoshop and Illustrator, using the making of fanzines as creative outcome. This will underpin their future creative and independent projects and provides a platform for creative development. Tasks will include:</p> <ul style="list-style-type: none"> · Punk fanzine research and collage · Typography – research into terms, design, and creation of own font. <p>Typographical illustration</p> <ul style="list-style-type: none"> · Printmaking – skills building card graphic printing · Logo design · Illustration for magazines · Artist research – contextual and analytical writing · Digital drawing · Illustration outcomes.
<p>Spring 1 – Summer 2 (February – June)</p>	<p>Topic: builds on graphic design skills to teach students how to develop a project covering all assessment objectives in preparation for the personal investigation</p> <p>Can graphic design save your life?</p> <p>This is a thematic enquiry, driven by students’ interpretations of a given theme. Students will expand their existing skills and knowledge to develop a more self-directed outcome. This project will meet all the AQA assessment objectives. Students will follow a project structure – a template they can use for the future units. Tasks include:</p> <ul style="list-style-type: none"> · Moodboard · Photography and photo editing · Digital drawing and experimental drawing and printmaking · Artist research, image analysis · Artist response · Logo design, taglines and typography · Existing products research and design ideas · Convincing, personal, and meaningful final outcome.