Key Stage 5 (12)		
Course title	: A-Level Graphic	Design
xam board	l: AQA	
Specificatio	n code: 7203/C	7203/X
	Topic	Project 1: Graphics Fundamentals – Skills builder project
		Project 2: Brief project
	Key stage 5 (12) starts with skills building covering key techniques and processes across the Graphics fundamentals - typography, illustration and branding. This leads onto a brief based unit through which students learn to build a project	
	Project 1: Graphics Fundamentals	
	Students will undertake a number of directed tasks based on a variety of design styles and movements to build their digital skills in Photoshop and Illustrator. This will underpin their future creative and independent projects and provides a platform for creative developments.	
Autumn 1 – Spring 2	Project 2: Brief project Students continue to learn new digital techniques through a brief based project. They will conduct research on a chosen starting point based on the theme 'Can Graphic Design Save your Life?'. They will develop original art work and a design brief leading to final outcome.	
	Tasks across the	e two projects will include:

- Photography
- Digital drawing and painting
- Typography, logo and branding tasks
- Printing, collage, and mixed media.
- Artist research, image analysis and Student response to individual artists
- Theme and experimentation to develop project
- Refining a brief for graphic outcomes
- Convincing, personal, and meaningful final outcomes.